(GUIDELINES FOR SCA EVENTS WITHIN THE KINGDOM OF AN TIR)

A recognized official SCA event in the Kingdom of An Tir must use one of the following Levels of events and be conducted according to Society rules. All events must be sponsored by a recognized branch of the Kingdom of An Tir.

All recognized branches shall place at least one event per calendar year on the Kingdom calendar with complete copy appearing in The Crier (Level 1 or 2).

The Principalities in An Tir may establish their own calendar policy provided it meets the requirements established in the Kingdom Calendar policy. They are free to establish stricter guidelines if they deem it appropriate.

Official Court Business such as baronial awards, principality awards, kingdom awards, announcements of law changes, etc., full event copy **must** be in the Crier. However, event copy in the Crier and the ability to officially give out awards can be applicable to both Level 1 and Level 2 events.

Level 1: Event copy in the Crier is required. This is an event that is one of the premiere branch events, conflict zones usually apply (although that can be waived by the branch hosting the event). Depending on your branch status (canton, shire or barony), you are limited to a certain number per year. Level 1 events are good to go for Official Business.

Level 2: Although not required, event copy MAY go in the Crier. **KEY POINT**: Official Business CAN happen at a Level 2 event IF event copy is in the Crier. Another key point – a branch is not limited in the number of Level 2 events it can have - nor is it limited in being able to send that event copy to the Crier. Full event copy can be in the Crier for every event a branch hosts. Conflict zones often do not apply to Level 2.

Regarding conflict zones - If someone in your conflict zone has already reserved a weekend with a Level 1, you can't do a Level 2 without the permission of the branch holding the Level 1 event. However, if you snag a Level 2 date, and someone comes along later with a Level 1, that doesn't "bump" your event. The bottom line with conflict zones - play nice! All conflict zone rules are over-ridable with permission from the branches involved.

Level 1 (Limited Conflict)

A Level 1 event is an event of regional or Kingdom importance. Limited conflicts are allowed with these events.

Types of Level 1	• Crown Events (Crown Tournaments and Coronations) • Coronet Events (Coronet Tournaments and Investititures • Kingdom Events (An Tir/West War, Kingdom A&S, etc.) • Principality Events (Principality A&S, etc.) • Branch Primary Events of regional interest
Required	• An EIF (Event Information Form) to register the event on the Kingdom Calendar • Complete event copy printed in the Crier newsletter • Event copy must be publicized to the members of the local branch and the region or Kingdom (website/FaceBook page, etc.) • If there is a fee charged for the event, the NMR (Non-Member Registration) fee is collected and submitted to Kingdom.
Official Business	Level 1 events are good to go for conducting official business such as bestowing awards (baronial/Princiapility or Kingdom), reading laws, etc.

Level 2 (Open Conflict)

A Level 2 event is a branch event that, although Royals may choose to attend, is not intended to be a branch primary event or one of regional importance. Conflict is allowed with Level 2 events.

Types of Level 2	• Tavern Nights • Branch camping events/championships • small local branch event
Required	• An EIF (Event Information Form) to register the event on the Kingdom Calendar • Event copy must be publicized to the members of the local branch in whatever method the branch usually advertises local happenings (website/FaceBook page, etc.) • If there is a fee charged for the event, the NMR (Non-Member Registration) fee is collected and submitted to Kingdom.
Optional	Event copy in the Crier is not required for Level 2 events, but can be submitted if the branch/event steward choose to submit copy. All Level 2 events can have event copy in the Crier if wanted.
Official Business	Official business such as bestowing awards (baronial/Princiapility or Kingdom), reading laws, etc. should not happen at Level 2 events UNLESS event copy has been published in the Crier.

Level 3 (Branch Meetings and Practices)

Types of Level 2	• Council/Curia meetings • Practices (fighting, archery, dance, etc.) • A&S nights/gatherings • Planning meetings
Required	• Level 3 events must be publicized to the members of the local branch in whatever method the branch usually advertises local happenings (website/FaceBook page, etc.). • Level 3 events must be registered with Branch Seneschal sponsoring the event and the Branch Seneschal in the area in which the event is to occur.
Not Required	It is not required to have Level 3 events listed on the Kingdom Calendar, nor event copy in the Crier.
Official Business	Official business such as bestowing awards (baronial/Princiapility or Kingdom), reading laws, etc. should not happen at Level 3 events.

NMR (Non-member Registration)
1. The NMR must be applied to events for which a full announcement including date, time, and place has been published in advance in the Kingdom Newsletter and for which a fee or required donation to attend the event is charged. (Level 1 or 2)
2. The NMR will not be offered if there is no fee or required donation to attend the event
3. The NMR will not be offered for minors for whom there is a discounted event fee.
4. The NMR will not be offered for any adult for whom an entry fee or required donation is not collected, even if others are required to pay at the same event.

CONFLICTS & ZONES
The An Tir conflict zones are created to "level the playing field" and coordinate the Kingdom calendar to make sure that there are not too many events too close to each other and that the premiere events held by small branches would not be ruined by larger branches. Branches should be generous about permitting other events in their conflict area to take place if they feel that the events offer no conflict in activities or possible attendees. If you know that your planned event will not be taking place after all, release the date immediately.

- The standard Conflict zone was calculated as 2 hours travelling distance from the branch's established border
- These zones are further modified by branch and region decision
- Branches are free to modify their own conflict zones as they see fit by having their Seneschal contact the Kingdom Calendar Deputy who maintains the Conflict Schedule and , a list of individual branch-approved modifications to the general conflict rules.

Conflict Zones

Crown Event *(May Crown, September Crown, July Coronation, 12th Night)*	The conflict zone for a Crown event is considered to be the entire Kingdom. No event of ANY level may conflict with a Crown Event.
Kingdom Event *(An Tir/West War, Kingdom A&S, Collegium, Kingdom Feast, etc.)*	The conflict zone for a Kingdom event is considered to be the Region or Principality where the event is being held.
Principality Coronet Events	The conflict zone for a Coronet event is considered to be the entire Principality. No event of ANY level within that Principality may conflict with a Coronet Event. Coronet Events in Tir Righ and Summits are not permitted to conflict with each other.
Level 1 Event	A Level 1 event may be scheduled even if Level 2 events are already registered with the Kingdom Calendar. A Level 1 event doesn't "bump" the Level 2 event from the date, though. Level 1 event may not be scheduled if another Level 1 event is already registered with the Kingdom Calendar, and is within the event's conflict zone.
Level 2 Event	A Level 2 event may not be scheduled if a Level 1 event is already registered with the Kingdom Calendar and is within the event's conflict zone. A Level 2 event will not be "bumped" from the Kingdom Calendar even if, after the paperwork is submitted, a Level 1 event is scheduled with the Kingdom Calendar and is within the event's conflict zone. They will both be able to go forward.
Exceptions	All conflict zone rules can be overridden with permission from the branches involved.