

AN TIR CALENDAR POLICY – Jan 2010

(GUIDELINES FOR SCA EVENTS WITHIN THE KINGDOM OF AN TIR)

A recognized official SCA event in the Kingdom of An Tir must use one of the following Levels of events and be conducted according to Society rules. All events must be sponsored by a recognized full-status branch of the Kingdom of An Tir.

All recognized branches shall place at least one event per calendar year on the Kingdom calendar with complete copy appearing in The Crier (Level 1 or 2).

The Principalities in An Tir may establish their own calendar policy provided it meets the requirements established in the Kingdom Calendar policy. They are free to establish stricter guidelines if they deem it appropriate.

Level 1 (LIMITED)

A Level 1 event is an event of regional or Kingdom importance. An event must be Level 1 if Kingdom and/or Principality business is to be conducted or awards of any kind bestowed. Limited Conflicts are allowed with these events.

- Level 1 Events include:
 - CROWN Events - Crown Tournaments and Coronations
 - CORONET Events - Coronet Tournaments and Investitures
 - KINGDOM Events - Kingdom A&S and Bardic events, An Tir West War, Crown Councils.
 - PRINCIPALITY Level Events – Quad War, AT War
 - OTHER Events - Branch Primary Events of Regional or Kingdom interest.

- **(REQUIRED)** An EIF (Event Information Form) to register the event with the Kingdom Calendar to appear in the Kingdom newsletter (The Crier) before the event takes place. Failure to do so will automatically downgrade the event to Level 3.

- **(REQUIRED)** Complete Event Copy printed in the Kingdom Newsletter before the event takes place. Failure to do so will result in the event being automatically downgraded to Level 2

- **(REQUIRED)** NMS (Non-member Surcharge) must be charged if a fee or required donation to attend the event is charged.

Level 2 (OPEN)

A Level 2 event is an Event where Kingdom or Principality business is not intended to be conducted, but it is still desired to have the event listed on the Kingdom Calendar. These events do not claim a conflict with other events and the date remains 'open'.

- Level 2 events include:
 - o Events that the branch finds is of interest to other branches in their surrounding area that they wish to appear on the Kingdom Calendar and MAY have copy in the Crier.
- **(REQUIRED)** An EIF (Event Information Form) to register the event with the Kingdom Calendar to appear in the Kingdom newsletter before the event takes place. Failure to do so will automatically downgrade the event to Level 3.
- **(REQUIRED)** Event copy must be publicized to the members of the local branch in whatever method the branch usually advertises local happenings (newsletter/website/email list, etc.)
- **(OPTIONAL)** Complete event copy MAY be publicized in the Kingdom Newsletter before the event takes place. If complete event copy is published in the Kingdom Newsletter then the NMS must apply to this event.

Level 3 (LOCAL)

Level 3 events are events of local interest only. These do not need to be scheduled with the Kingdom Calendar. Level 3 Events include: Tavern Nights or other small Local Events.

- Level 3 events include:
 - o Events that the branch finds are of interest only to the local branch.
- **(REQUIRED)** Level 3 events must be publicized to the members of the local branch in whatever method the branch usually advertises local happenings (newsletter/website/email list, etc.).

- **(REQUIRED)** Level 3 events must be registered with the Seneschal of the sponsoring branch and the Seneschal of the branch in the area in which the event is to occur

Level 4 (BRANCH MEETINGS)

Level 4 events are business meetings and practices. Level 4 events include: Business Meetings, Dance Practices, A&S meetings, Armored Combat/fencing/archery practices, Armoring nights, Sewing nights, Planning meetings, and similar type gatherings.

- **(REQUIRED)** Level 4 events must be publicized to the members of the local branch in whatever method the branch usually advertises local happenings (newsletter/website/email list, etc.).
- **(REQUIRED)** Level 4 events must be registered with Branch Seneschal sponsoring the event and the Branch Seneschal in the area in which the event is to occur.

NMS (Non-member Surcharge)

1. The NMS must be applied to events for which a full announcement including date, time, and place has been published in advance in the Kingdom Newsletter and for which a fee or required donation to attend the event is charged. (Level 1 or 2)
2. The NMS may be applied, if the branch chooses, to any other Level 2 or 3 events.
3. The NMS will not be collected if there is no fee or required donation to attend the event
4. The NMS will not be collected for minors for whom there is a discounted event fee
5. The NMS will not be collected for any adult for whom an entry fee or required donation is not collected, even if others are required to pay at the same event.

CONFLICTS & ZONES

The An Tir conflict zones are created to “level the playing field” and coordinate the Kingdom calendar to make sure that there are not too many events too close to each other and that the premiere events held by small branches would not be ruined by larger branches. Branches should be generous about permitting other events in their conflict area to take place if they feel that the events offer no conflict in activities or possible attendees. If you know that your planned event will not be taking place after all, release the date immediately.

- The standard Conflict zone was calculated as 2 hours travelling distance from the branch’s established border
- These zones are further modified by branch and region decision
- Branches are free to modify their own conflict zones as they see fit by having their Seneschal contact the Kingdom Calendar Deputy who maintains the Conflict Schedule.
- Conflict levels include:
 - CROWN EVENT
 - The conflict zone for a Crown event is considered to be the entire Kingdom. No event of ANY level may conflict with a Crown Event.
 - KINGDOM EVENT
 - The conflict zone for a Kingdom event is considered to be the region or Principality where the event is being held.
 - CORONET EVENT
 - The conflict zone for a Coronet event is considered to be the entire Principality. No event of ANY level within that Principality may conflict with a Coronet Event
 - No Coronet Event may conflict with any other Coronet Event in ‘any’ An Tir Principality.
 - PRINCIPALITY EVENT
 - The conflict zone for a Principality event is considered to be the entire Principality. No event ‘within’ a Principality may conflict with a Principality Event.
 - LEVEL 1 EVENT

- A Level 1 event may be scheduled even if Level 2 events are already registered with the Kingdom Calendar.
- A Level 1 event may not be scheduled if another Level 1 event is already registered with the Kingdom Calendar, and is within the event's conflict zone.
- LEVEL 2 EVENT
 - A Level 2 event may not be scheduled if a Level 1 event is already registered with the Kingdom Calendar and is within the event's conflict zone.
 - A Level 2 event will not be "bumped" from the Kingdom Calendar even if, after the paperwork is submitted, a Level 1 event is scheduled with the Kingdom Calendar and is within the event's conflict zone. They will both be able to go forward.

REGIONAL VARIATIONS

The Kingdom Calendar Deputy will maintain the Conflict Schedule, a list of individual branch-approved modifications to the general conflict rules.